SFX:

Sound effects should be called out and right justified - make sound effects and visual effects easy to spot

FADE IN:

Transition effects (FADE IN / CUT TO) are used sparingly. This editor's job - not the writer's.

- 1 EACH LOCATION GETS A SCENE NUMBER.
- 2 INTERIOR. FARMHOUSE DAY

Description of specific action goes below the scene number and can be a sub-point if you like. It is uppper/lower case. Describe the action (your job) but not the camera angle (Director's job).

DO THIS: Angle on woman's work-worn hands as she fidgets with Kleenex.

NOT A SPECIFIC SHOT LIKE THIS: CLOSE-UP OF THE WOMAN'S HANDS HOLDING KLEENEX FROM THE BELT BUCKLE P.O.V.

Any words or text to be character-generated onto the screen should be called out and put in quotes like this:

TITLE: "A DAY AT THE FARM"

Subtitle: "Milking comes early"

CHRIS JONES (V.O.)

The voice-over narrator and characters may go in the center of the page.

Most actors prefer the use of upper/lower case. USING ALL UPPER CASE IS A HOLD-OVER FROM 1950S NEWS PROGRAMMING DAYS AND IS HARD TO READ.

NARRATOR:

Most scriptwriters use the screenplay format (available as software) or a modified screenplay format in which the voice over goes in the right 1/3 of the page.

CHRIS JONES (V.O.)

The software program I've used is "Movie Magic Screenwriter"
 (formerly ScriptThing)
Screenwriter has a nifty option for writing interactive programs. Scripts in a screenplay format can also be written quite easily with a word processing program. Word is a clumsy solution, but you can make it work.

AND ANOTHER THING

Interview subject - tape 3, sound bite @ 3;22;15. On-camera.

INTERVIEW SUBJECT:

Editors really like it if you can put the time code for your sound bites right into the script, but sometimes that isn't possible.

(or is included as
 part of the editing
budget - not the
 writing budget)

Most often, I give the editor a rough time code [Answer starts at 3;20;00] or a rough idea of where they can find the sound bite [Sound bite is part of the answer to the fourth question]. Give the editor a place to start. They like that.

3 SEQUENCE.

When there is a program that is heavily graphic in nature, or one which uses a single location for the entire program, then the scene numbers can be used to separate different concepts or sections. Example:

- 4 "INTRODUCTION"
- 5 "WHY PLAN FOR RETIREMENT"

- 6 "BENEFITS PACKAGE"
- 7 WORD ABOUT TIMING -- MOMENTS LATER

When I use the screenplay format, I can usually plan on my script pages being about :50 in edit run-time. It may take longer to read the page carefully than to actually watch it after it has been shot and edited. Using the screenplay format helps me advise the client if their program is going to be too long (quite often) or too short (hardly ever happens).

EFFECT: FIREWORKS

AUDIO: TRUMPETS BLAST

8 CONCLUSION.

The words scroll across the screen and off into the distant star-studded future.

DONNA MATRAZO:

A script is not narration. A script is "the complex and artful integration of visuals, non-verbal messages, music, sounds and spoken words."

Herring falls from the ceiling. The cops are called.

FADE TO BLACK